DAVIDE FONTANA

Davide Fontana is an emerging artist exploring a wide range of media including installation, video, animation, software, and video games. His practice focuses on the complexities of digital media and internet culture, seeking to reveal underlying structures and mechanisms that often remain obscured. Through a critical look at technology and the society that uses it, he investigates the boundaries between digital and physical, fiction and

reality, natural and artificial. His work has been exhibited at local and international exhibitions.

/INFO

/EDUCATION

NEW MEDIA ART

BA - Accademia di Belle Arti di Brera, MILANO (110/110) Workshop "La complessità dell'arte, l'arte della complessità"

/2020-24 2025

/PRIZES AND EXHIBITIONS

MILAN MACHINIMA FESTIVAL MMXXV REBOOT/RESTART

Emerging talents

online and at 4884 Eagle Rock Boulevard - Los Angeles March 17-23 2025.

PREMIO NAZIONALE DELLE ARTI 2024

Electronic / interactive "Island of Lost and Found", Fondazione Brodbeck - Catania, Italy Nov-Dec 2024.

EREWHEMOS Curated by Domenico Quaranta

Screening Accademia di Belle Arti di Brera March 29 2025

/WORK

JUNIOR VIDEO EDITOR

Atlantis Film & Video Srl

2022 _ 2024

_ Video editing for content related to high fashion (Issey Miyake runway S/S 2024) and culture (Fondazione Prada - "Human Brains")

. Manager of the server and technician for the editing stations' hardware and software;

SOFT SKILL AND HOBBIES

- Guitar and keyboard player; - Working on personal game dev projects;
- DIY mindset, skilled with manual work;
- Very detailed oriented, excellent teamwork skills;
- High flexibility and adaptability, available for travel;
- Love videogames, cinema and photography (analog and digital);

Ħ 25/10/1998 Linarolo (Pavia)

- 320-8422185
- davidefon98@gmail.com \square
- davidefontana.com ∰

/SOFTWARE

- Blender 3D Unity Adobe Suite DaVinci Resolve
- TouchDesigner
- VVVV Gamma
- Photography
- Videomaking

CODE

C# (.NET, Unity) Arduino C++ Java Script HTML/CSS Open CV

/LANGUAGES

Italian (native) English (C1 advance)